ABSTRACT

TITLE:	You Are What You Play: Video Games, Gender and Socialization
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ABSTRACT: Video games are a popular form of entertainment for young Americans, and like other media, they influence as well as entertain their consumers. Investigation into video game play by Fort Lewis College (FLC) students reveals gendered differences in both the hours of video games played per week and preferences for video game genres. Males spend more hours playing video games and tend to favor first person shooter games like Call of Duty. Females spend fewer hours playing video games and tend to favor trivia games like Trivia Crash or arcade-style games like Candy Crush. This suggests that both genders experience different kinds of socialization as a result of their interactions with video games.